

**Opportunities to support English:**

(Texts: Frankenstein / Strange Star / Beowulf / Wonder Garden)

- Narrative – story continuation, setting descriptions
- Non-chronological reports
- Themes within Frankenstein linked to Mary Shelly's life

**History:**

**How did the conflict between the Anglo-Saxons and the Vikings change Britain into the county we know today?**

Explore the impact of the Viking invasion.  
Beowulf story

**DT:**

**How can I make a moving weapon?**

Use Anglo Saxon and Viking research to create a working trebuchet.

**Science:**

**Sound: How do we hear?**

Describe how sounds travel and how pitch and volume can change.

**Music:**

**Which famous songs can I play on the keyboard?**

Perform a song playing melody in the right hand and chords in the left.

**Why do films, video games and TV programmes use music?**

Record a soundtrack to a film scene.

**Super Starter**  
Sensory trail

**M-m-monsters!**

What's that coming over the hill?

**Fantastic Finish**

Re-enacted battle.

**PE:**

**Yoga**

*How can you fully immerse yourself in mindfulness?*

**Tennis**

*What do you need to have to develop good hand, eye coordination?*

**Computing:**

**How can I control a Kodu in a virtual environment?**

Use Kodu to control a sprite in a virtual environment.

**PSHE:**

**How can I protect my mental health?**

Learn about your emotions and the impact of loneliness on mental health.

**RE:**

**What do you and other people believe about the cycle of life?**

Learn about the concept of Samsara.

**Spanish:**

**Can you tell the time – quarter to and past?**

Say and write the time in Spanish.

**What will I wear today?**

Use Spanish to describe what you are wearing.

**Opportunities to support Maths:**

**Visits / Visitors**

- Butser / Kingley Vale

**Extra Resources**

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**Personal Development Opportunities**

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## Homework Task Sheet

Year Group:	Term:	Due Dates for Project Homework:
Year 6	Spring	2 <sup>nd</sup> February and 22 <sup>nd</sup> March

Project Homework:
<ul style="list-style-type: none"><li>• Make your own Viking longboat using natural and/or recycle materials.</li><li>• Design and make your own Anglo-Saxon or Viking menu – take lots of photos!</li><li>• Design and make your own ‘sound machine’ that demonstrates different ways of changing pitch (at least two different ways).</li><li>• Draw and describe your own mythical beast that Beowulf could have defeated.</li><li>• Over 4 weeks, go for a run at least once a week. Can you increase the distance you can run without stopping (eg; number of laps of a park)? Present your findings in a suitable graph.</li><li>• Research Viking weapons and present your findings in a PowerPoint.</li><li>• Research and draw the 7 kingdoms during the Anglo-Saxon period. How did it change over time?</li><li>• Plan your own warm-up/cool down routine that can be shared with the rest of the class during a PE session.</li></ul>

Weekly Homework:
<p>MyMaths TTRockstars Reading – at least 5 times a week Guided Reading homework periodically Year 5/6 spelling list SATs busters</p>